

Down the Path

RULES: Practical Shooting Handbook, Latest Edition **COURSE DESIGNER:** John Kimball PCSI

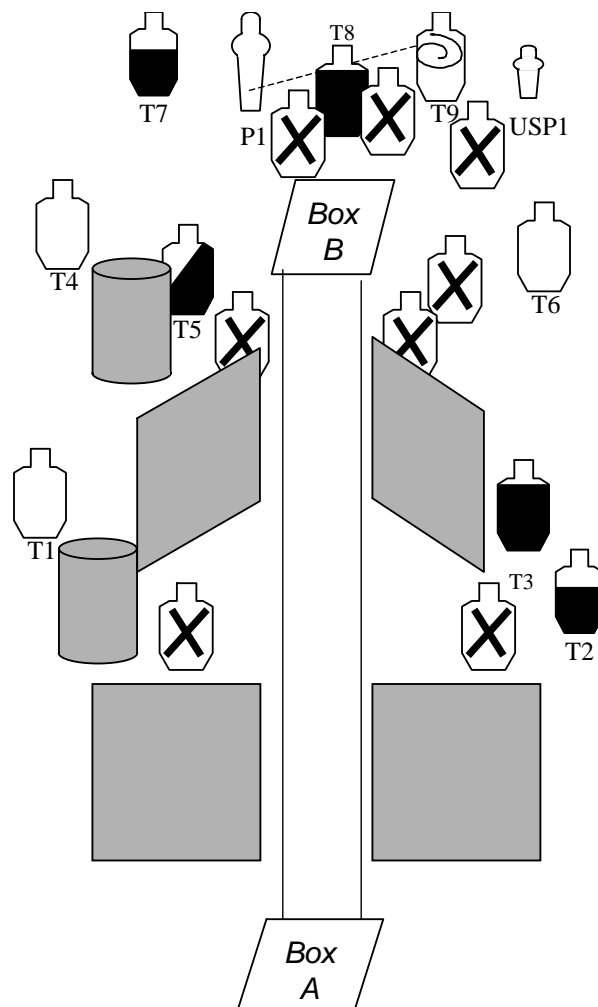
START POSITION: In box A, facing down range with hands hanging at sides.

STAGE PROCEDURE

From box A move toward box B and engage targets T1-T6 only as they become visible and while staying within the side fault lines. T1-T6 must be engaged before entering box B. Beware of 180 rule. From box B only engage targets T7-T9, PP1 and USP 1 only. T9 is a disappearing target.

SCORING

SCORING: Comstock, 20 rounds, 100 points
TARGETS: 9 IPSC, 1 PP, 1 USP
SCORED HITS: Best per IPSC, KD = 1A
START-STOP: Audible - Last shot
PENALTIES: Procedural. -10
 No-shoot hit. —10
 Miss. -10



SETUP NOTES: Set T1 & T4 3.5 ft. high and all other targets 5 ft. high

Props required: 2 small boxes, 4 walls with supports, 2 barrels, 16 target stands, 1 PP with wire for turning target, 1 USP, 1 turning target stand, 1x2 wood for fault line.

Down the Path

TGT	A	B	C	D	M	
T1	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T2	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T3	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T4	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T5	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T6	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T7	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T8	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T9	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
STL	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2

USE NUMBERS - NOT HASH MARKS

TOTAL HITS	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	20
MAJ	X5	X4	X4	X2	X-10	
MIN	X5	X3	X3	X1	X-10	

STATS ONLY =

MINUS PENALTIES OF

EQUALS TOTAL SCORE

DIVIDED BY TIME OF

HIT FACTOR =

(3 DECIMAL PLACES)

COMSTOCK PENALTIES

PROCEDURAL (-10 EACH)

NO-SHOOT HIT (-10 EACH)

TIME

TOTAL TIME

REMARKS

SHOOTER NUMBER

NAME

USPSA #

Open Limited MAJOR minor