

# Echelon Right

**RULES:** Practical Shooting Handbook, Latest Edition **COURSE DESIGNER:** John Kimball

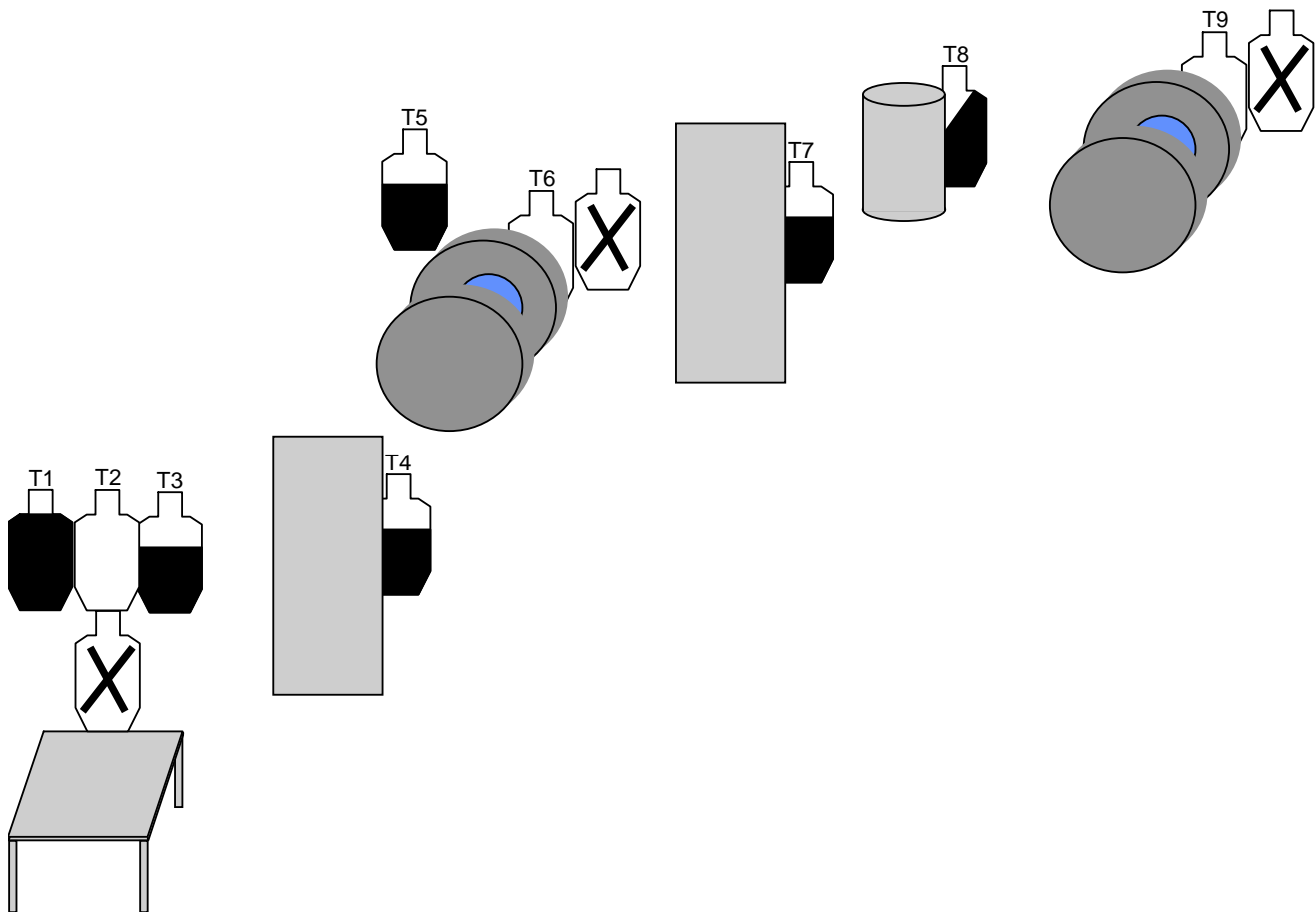
**START POSITION:** Standing behind counter facing down range with both feet on plate A and holding box with both hands.

### STAGE PROCEDURE

On signal engage only T1, T2 & T3 from **behind** counter. Then move downrange and engage remaining targets. (Beware of 180 rule.)

### SCORING

**SCORING:** Comstock, 18 rounds, 90 points  
**TARGETS:** 9 IPSC  
**SCORED HITS:** Best 2 per IPSC  
**START-STOP:** Audible - Last shot  
**PENALTIES:** Procedural. -10, Miss. -10  
 No-shoot hit. -10



**SETUP NOTES:** Set T1-T3 18-20 feet down range from counter. Set NS immediately beyond counter and centered on counter.

T4 & T7 are hidden behind barricades. T6, T8 & T9 are hidden behind cable reels and barrel. Use 2x4 on either side of cable reel to prevent rolling. (Cut to length, drill hole for spike and spike down.)

Set T5 high and check for shoot through.

Use what is already in big bay: 1 table (turn sideways), 2 cable drums, 2 barricades, 1 barrel  
 Required: 12 target bases and sticks

# Echelon Right

TGT	A	B	C	D	M	
T1	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T2	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T3	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T4	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T5	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T6	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T7	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T8	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2
T9	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	2

USE NUMBERS - NOT HASH MARKS

TOTAL HITS	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	18
MAJ	X5	X4	X4	X2	X-10	
MIN	X5	X3	X3	X1	X-10	

**COMSTOCK PENALTIES**

PROCEDURAL (-10 EACH)

NO-SHOOT HIT (-10 EACH)

**TIME**

**TOTAL TIME**

STATS ONLY      =

MINUS PENALTIES OF

EQUALS TOTAL SCORE

DIVIDED BY TIME OF

HIT FACTOR =

(3 DECIMAL PLACES)

REMARKS

SHOOTER NUMBER

NAME \_\_\_\_\_ USPSA # \_\_\_\_\_