

Kneed For Speed 1

RULES: Practical Shooting Handbook, Latest Edition **COURSE DESIGNER:** Jeff Maass (OH)

START POSITION: Hands and knees on the ground with nose touching back edge of tabletop. Loaded gun flat on towel on tabletop, pointing downrange.

STAGE PROCEDURE

On signal, retrieve gun and, from behind the table, engage targets.

SCORING

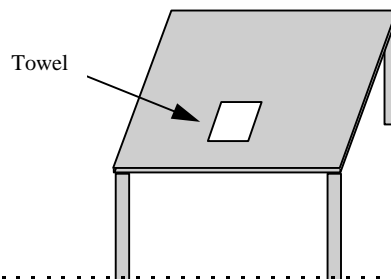
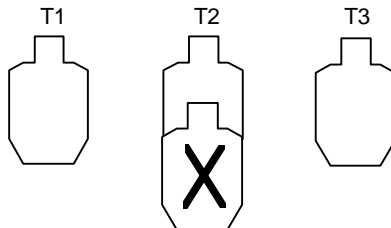
SCORING: Comstock, 8 rounds, 40 points
TARGETS: 3 IPSC, 2 PP
SCORED HITS: Best 2 per IPSC, steel down = 1A
START-STOP: Audible - Last shot
PENALTIES: Procedural. -10
No-shoot hit. -10
Miss. -10



PP1



PP2



Fault Line

Fault Line

SETUP NOTES:

Set PP1 and PP2 at least 10 yards from back edge of table. T1, T2, and T3 are mounted 4-feet at the shoulder. Table should be close-to-ground: no more than 2-feet high.

RO NOTES:

jam 980320e

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| TGT | A | B | C | D | M | |
|------------|------------------------------|----------------------|----------------------|----------------------|----------------------|---|
| | USE NUMBERS - NOT HASH MARKS | | | | | |
| T1 | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | 2 |
| T2 | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | 2 |
| T3 | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | 2 |
| STL | <input type="text"/> | | | | <input type="text"/> | 2 |
| TOTAL HITS | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | <input type="text"/> | 8 |
| MAJ | X5 | X4 | X4 | X2 | X-10 | |
| MIN | X5 | X3 | X3 | X1 | X-10 | |

COMSTOCK PENALTIES

PROCEDURAL (-10 EACH)

NO-SHOOT HIT (-10 EACH)

TIME

TOTAL TIME

STATS ONLY =

MINUS PENALTIES OF

EQUALS TOTAL SCORE

DIVIDED BY TIME OF

HIT FACTOR =

(3 DECIMAL PLACES)

SHOOTER NUMBER

NAME _____ USPSA # _____

Open Limited MAJOR minor